Has Earthquake Engineering Broken the Power Law?

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Magnitude Paradox ... Seismologist

- Radiated energy increases by 32 times for each unit of magnitude.
- The number of earthquakes decreases by 10 times for each unit of magnitude.
- There is as much energy between M_{max} to M_{max} -0.4 as in all other events combined.
- Large earthquakes do most of the work of plate tectonics. Although they are infrequent, they are inevitable.
- After the 1994 Northridge earthquake seismologists said, "this was only a moderate earthquake ... wait till you see a great one."

Magnitude Paradox ... Engineer

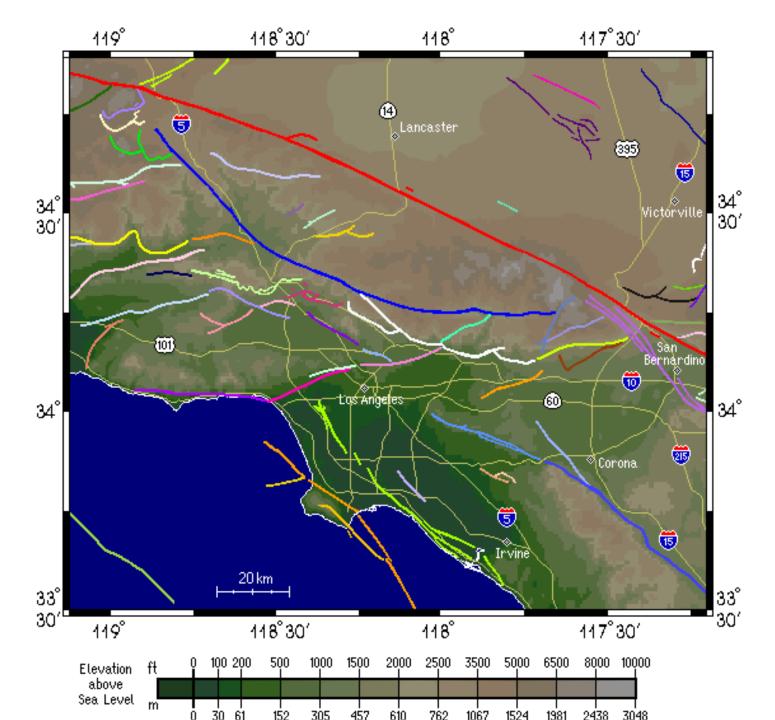
- Perhaps there can be larger motions, but these are extreme examples of extraordinary events that shouldn't be used for building design.
- Eyewitness reports of the 1906 earthquake indicate that the shaking was comparable to that in 1994, but it lasted longer and occurred over a larger area.
- Ground shaking in the Northridge earthquake was severe, economic loss was immense, but there was relatively low loss of life and the building code accomplished its objectives.
- Computer models shows that most of the risk comes from more frequent moderate size events.

Overview

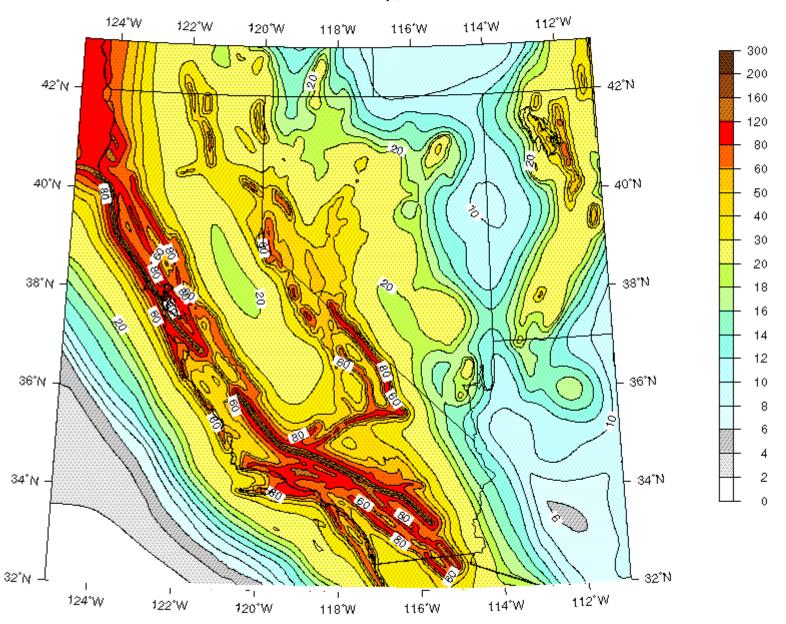
- Earthquake frequency vs. size statistics are power law
 ... the largest events dominate the action
- Global earthquake frequency vs. death statistics are also power law ... the rare events (also large) dominate the action
- Current state of the art in assessing earthquake risk suggests that most of the risk is from frequent moderatesized events (M ~ 7), but this is still an open question
- Where do these power laws come from, and has modern engineering "broken" the power law?
- If the power law still applies for damage and deaths, what is the best approach to minimize our losses?

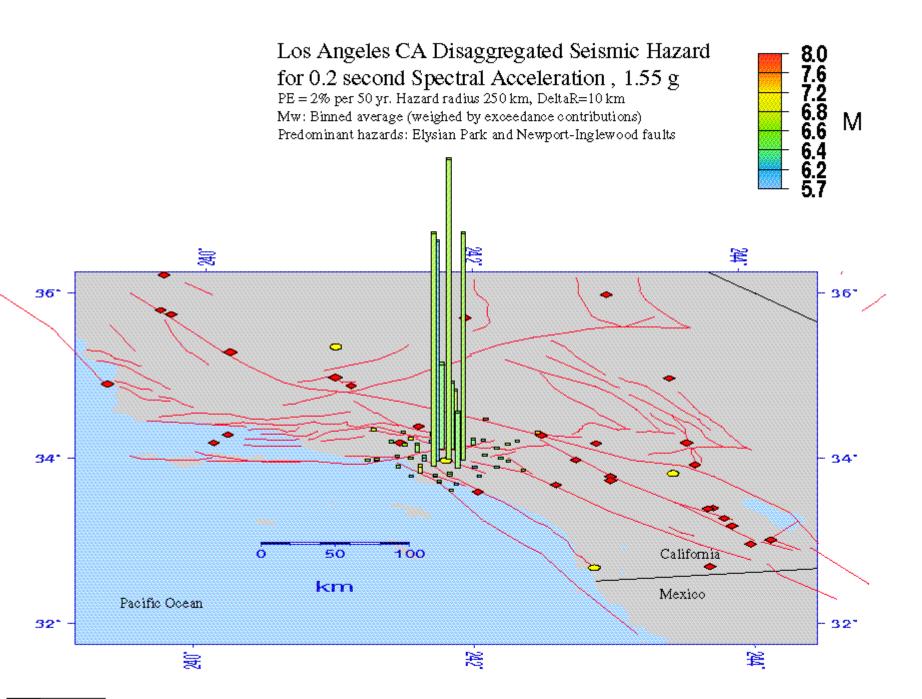
Power Laws in Earthquake Engineering

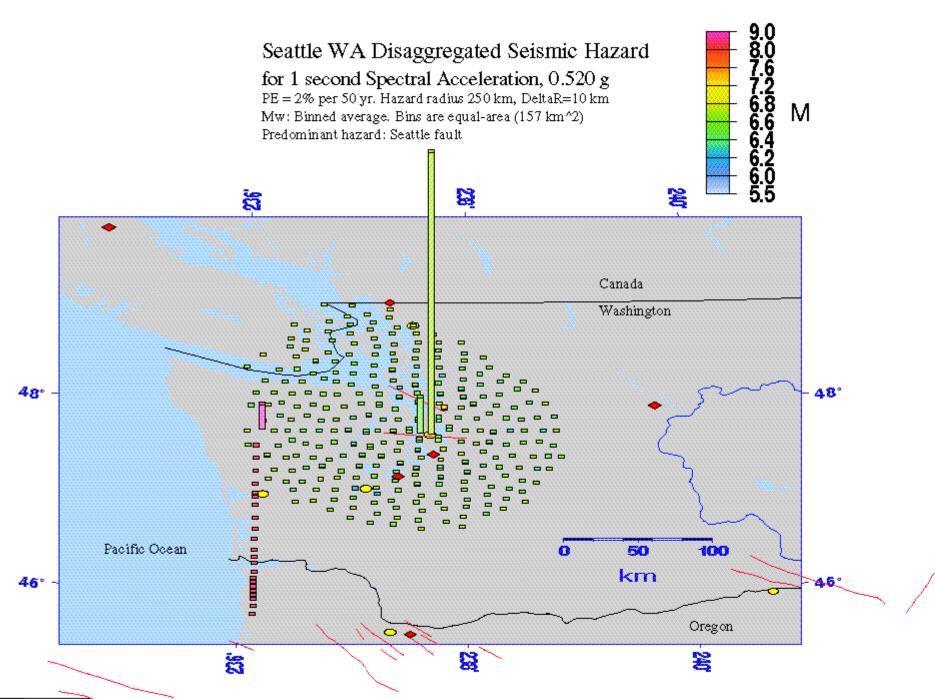
- Except for the frequency vs. size power law of seismology, there are no power laws in earthquake engineering
- Very large earthquakes are "rare events," which is good since they have little impact on overall hazard (at least according to current state of the art)



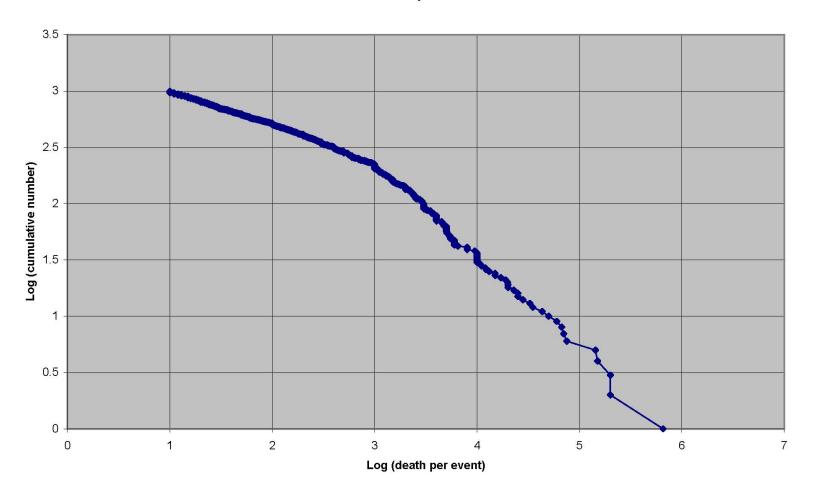
1.0 sec SA (%g) with 2% Probability of Exceedance in 50 Years USGS Map, Oct. 2002rev





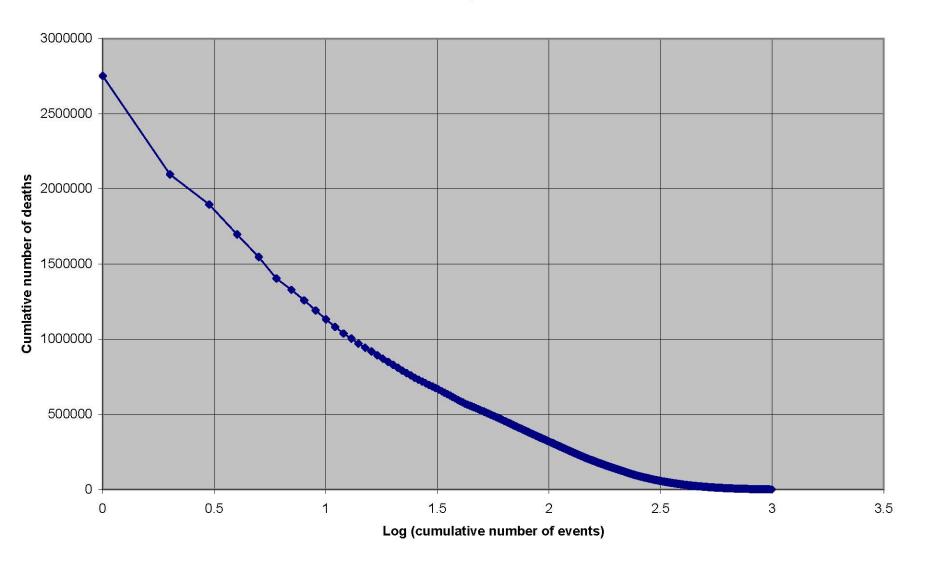


1900-2004 Earthquake Deaths



(frequency of occurrences) (number of deaths in an event) $^{-0.86}$

1900-2004 Earthquake Deaths



½ of the deaths occurred in the 7 deadliest earthquakes

Basic Engineering Issue

- Most of these deaths occurred in poorly designed or constructed buildings (with notable exceptions).
- Can modern building codes change the conclusion that most of the hazard comes from rare events?
- If the loss probability is really a power law, what is the best strategy to deal with this?

Why were these disasters power law?

- The prevailing practice was inappropriate for the coming earthquake
- If people had known the consequences of their misjudgment, they would have done things differently
- Because of the tremendous loss, they fixed the problem with building codes

Current Building Code

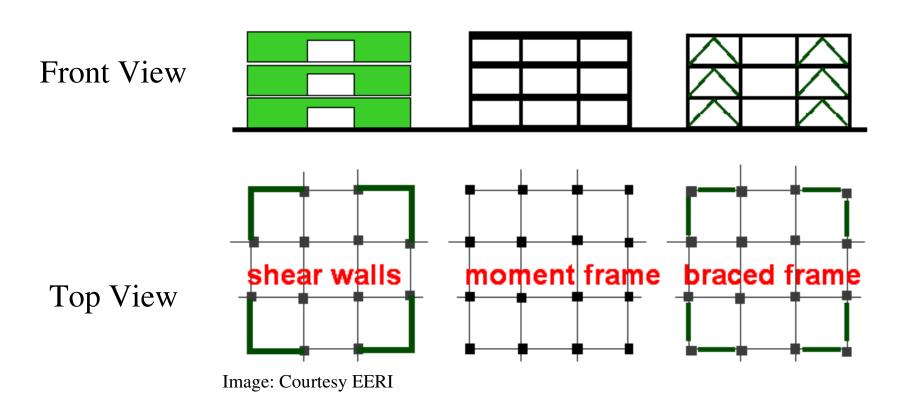
- Current building codes are mostly prescriptive rules based on the building type and seismic zone.
- Codes have been developed by fixing deficiencies from past earthquakes.
- If you've got a good building code, who needs a seismologist?

Have building codes broken the power law?

- Are there new systematic lessons that will be learned in future earthquakes?
- Lessons from large (M>7) earthquakes beneath a major city have yet to be learned.
- The largest events, 1906 San Francisco (M7.8), 1923 Tokyo (M8.0), and 1976 Tangshan (M7.5) had severe consequences.
- Large magnitude earthquakes produce larger ground velocities and displacements than are considered for the design of most modern high-rise buildings.
- Have we really solved the fire problem?

How do buildings resist earthquake forces?

LATERAL FORCE RESISTING SYSTEMS



Flexible or Strong?

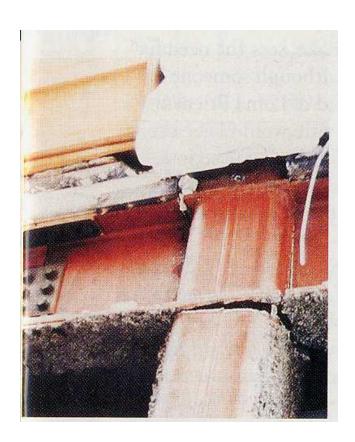
- Stress ~ (density)x(particle velocity)x(wave speed)
- Therefore stiff buildings tend to have high stresses.
- Making a building strong increases the stiffness, which increases the stresses, which increases the required strength of the building (a vicious circle).
- Making a building flexible tends to decrease the stress, but it also decreases the strength of a building (another vicious circle).

Tall buildings cannot withstand large drifts

- Integrity of the columns is critical.
- Gravity loads are normally axial compressional loads on the columns.
- Tilted columns result in bending moments on the columns caused by the weight of the building.
- (moment) ~ cos(tilt)x(weight)x(story height).
- Drift (e.g. column tilt) should not exceed 0.03 for tall MRF buildings.

Failure of Welded MRF Connections

- Steel beams are intended to plastically yield
- Integrity of welded MRF connections is key to applying moments such that the beam yields.
- Northridge and Kobe showed that the welded connections fractured before any plastic yielding occurred. That is, the buildings were brittle.



John Hall's design of a 20-story steel MRF building

Designed to 1994 UBC zone 4, stiff soil

3.5 second natural period

Includes weld fracture

top flange
$$\frac{\varepsilon_F}{\varepsilon_y} = 1 \text{ for } 40\%$$

$$= 10 \text{ for } 30\%$$

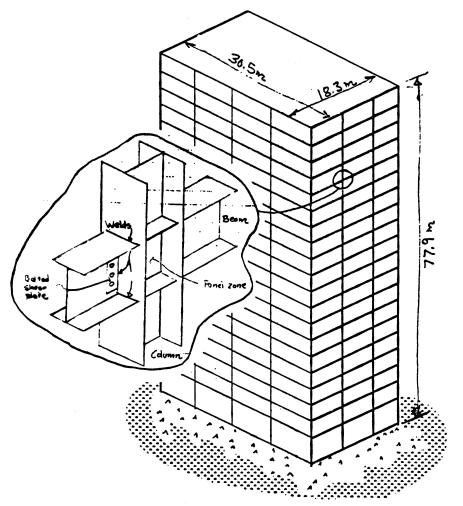
$$= 100 \text{ for } 30\%$$
bottom flange
$$\frac{\varepsilon_F}{\varepsilon_y} = 0.7 \text{ for } 20\%$$

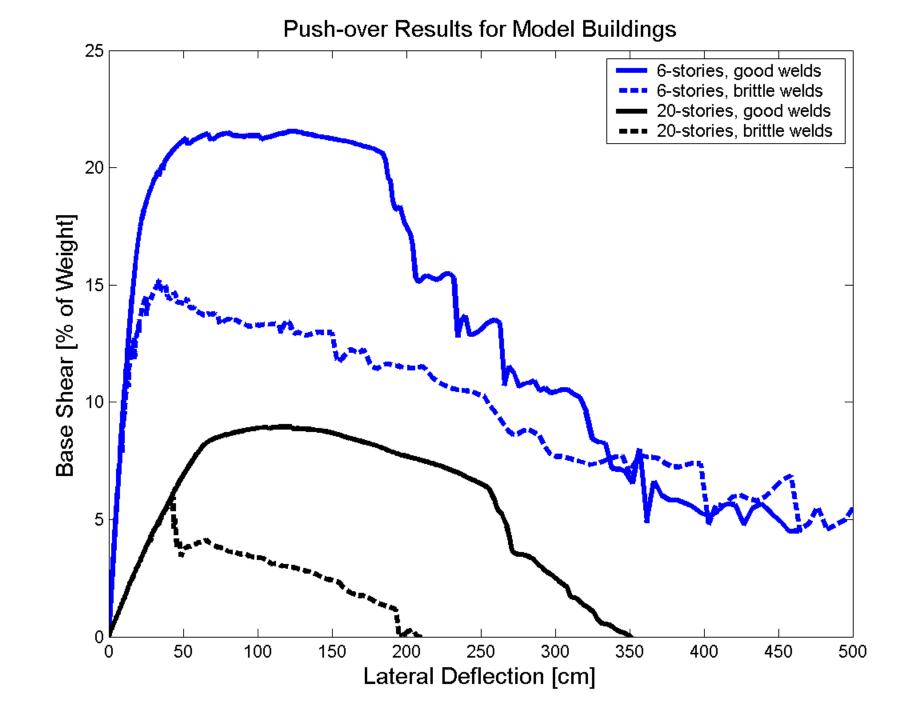
$$= 1 \text{ for } 40\%$$

$$= 10 \text{ for } 20\%$$

=50 for 10%

=100 for 10%





20-story steel-frame building subjected to a 2meter near-source displacement pulse (from Hall)

 triangles on the frame indicate the failures of welded column-beam connections (loss of stiffness).

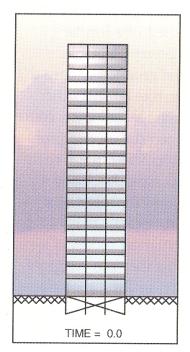
The 20-story building before the C5 ground motion hits. The displacement pulse will be toward the left.

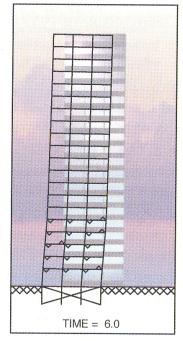
At t=6 seconds, the ground is approaching its maximum horizontal displacement of 182 centimeters.

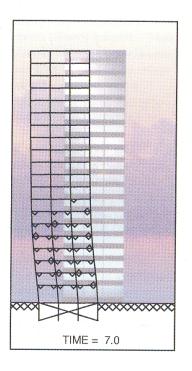
At t=7 seconds, the ground is returning to its original position, causing the building to "crack the whip."

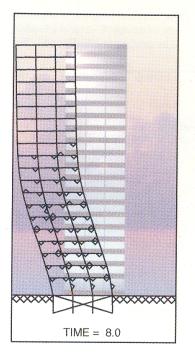
This flexure creates a ripple of breaking welds that travels up the building.

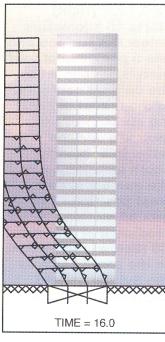
By t=16 seconds, the building is hopelessly overbalanced and on its way to oblivion.





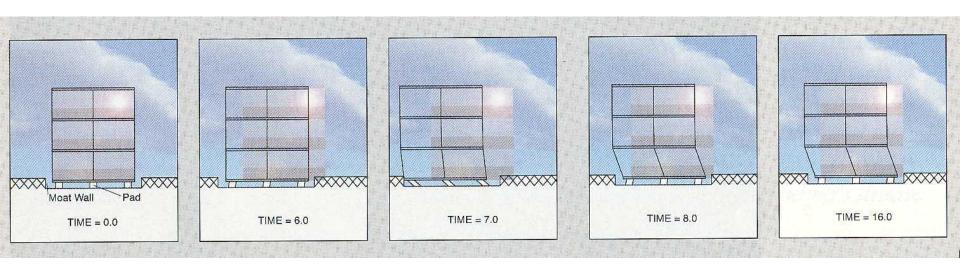


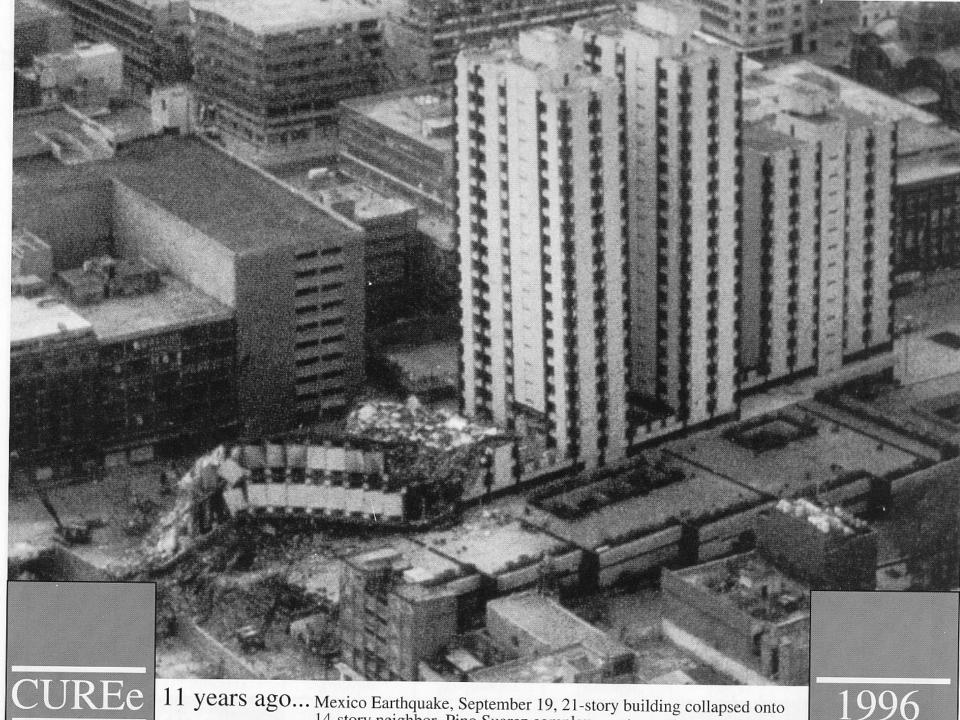




Large displacements can overwhelm base isolation systems

- 2-meter displacement pulse as input for a simulation of the deformation of a 3-story base-isolated building (Hall, Heaton, Wald, and Halling
- The Sylmar record from the 1994 Northridge earthquake also causes the building to collide with the stops

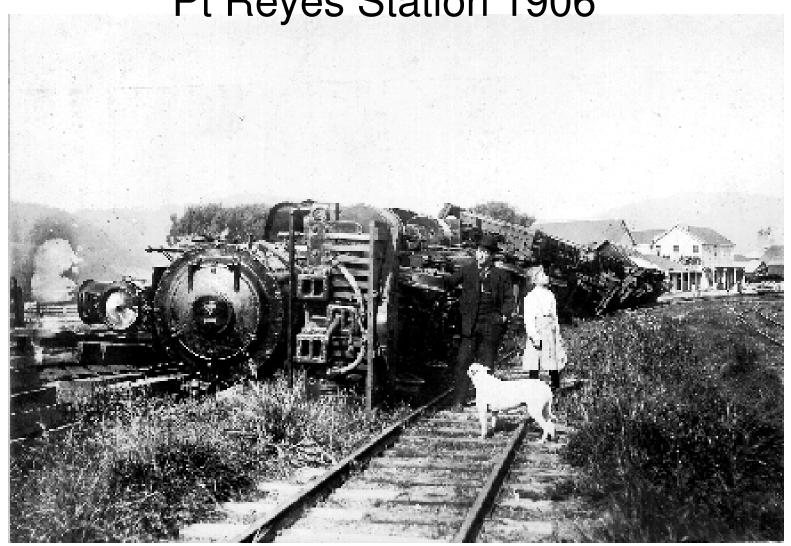




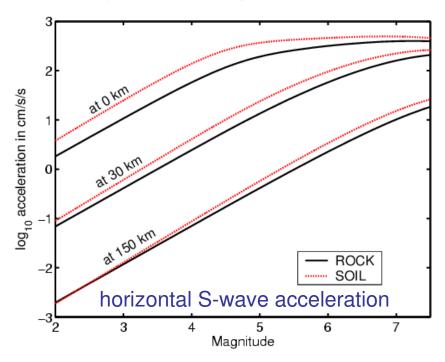


1906 earthquake rupture with large ground displacement. Notice that the farm buildings were largely intact.

Pt Reyes Station 1906

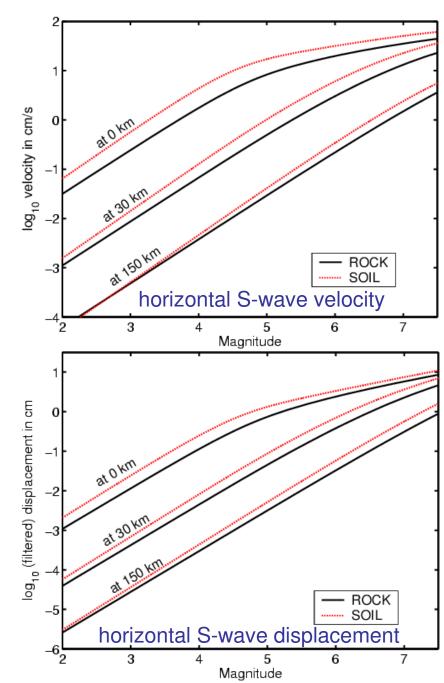


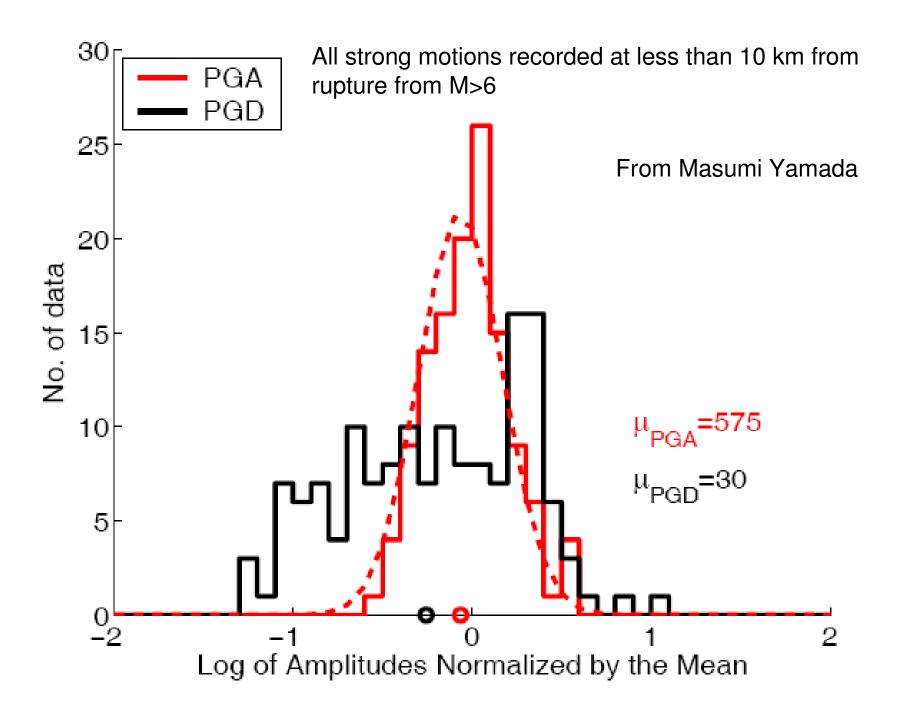
Magnitude-dependent saturation of rock and soil sites (S-waves)



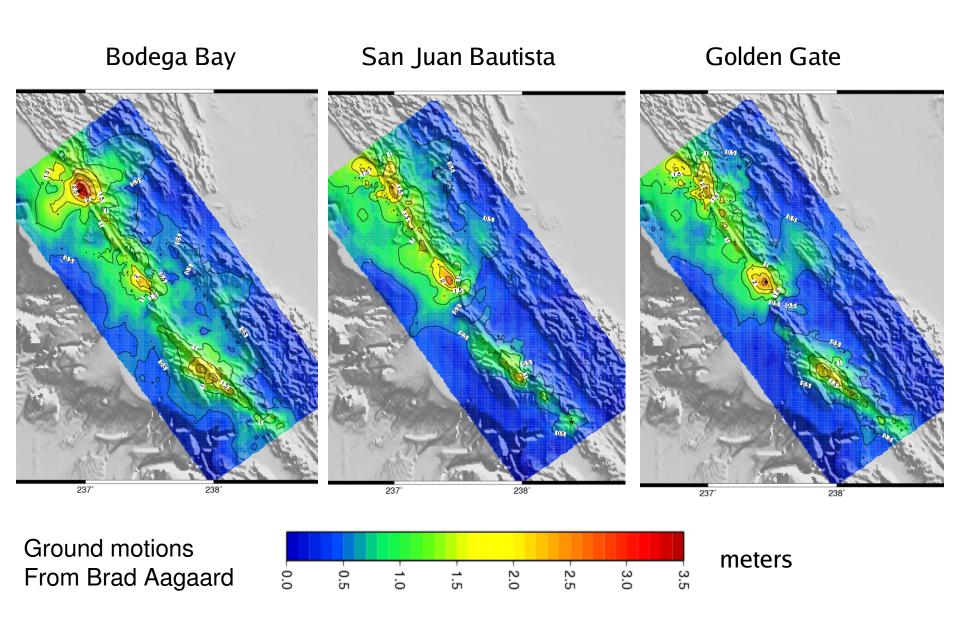
- Saturation important for M>5, when source dimensions become comparable to station distance, large amplitudes may induce yielding in soils
- •Magnitude-dependent saturation appears to be primarily a source effect, since rock and soil are equally affected
- •The exception is horizontal acceleration at close distances to large events. Slight over-saturation of soil ground motions, possibly due to non-linear site effects.

From Georgia Cua

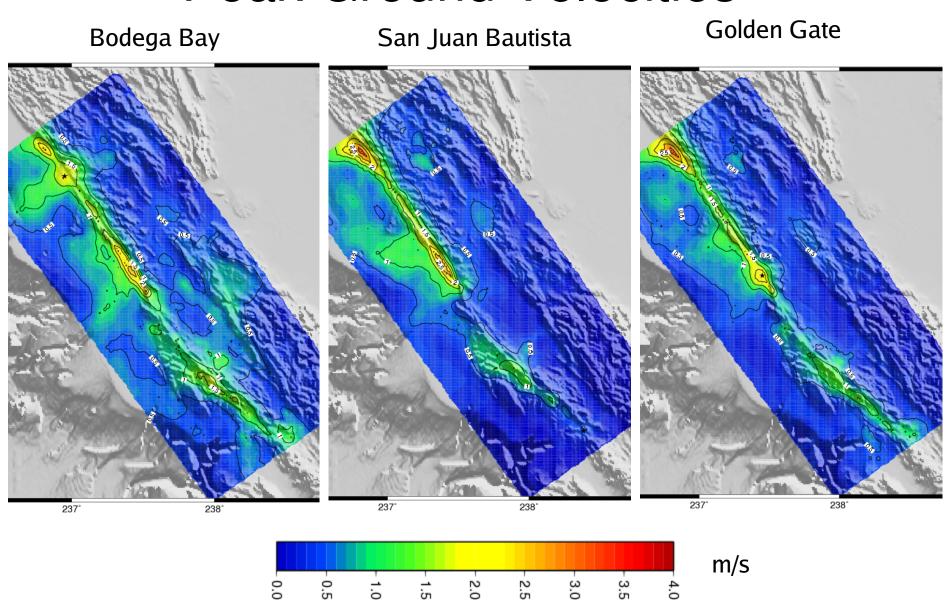




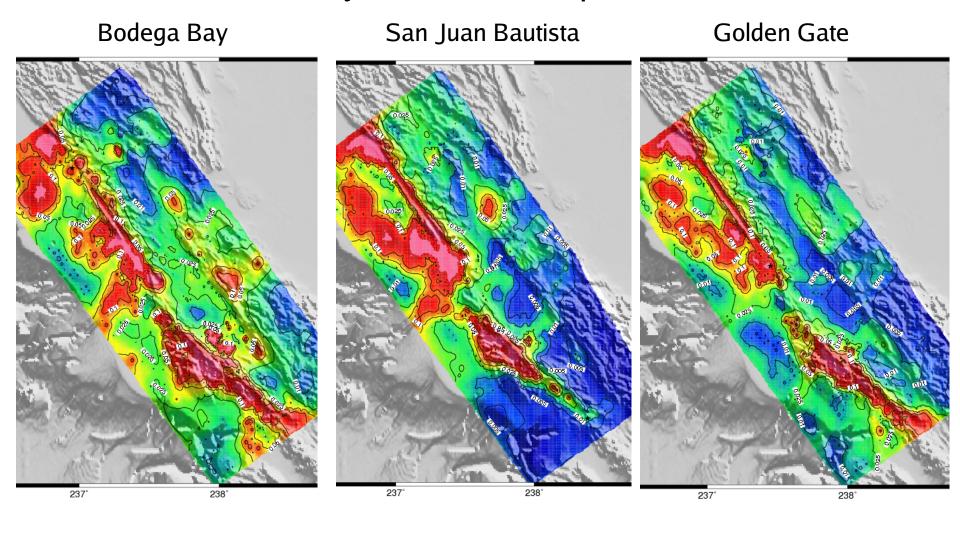
Peak Ground Displacement

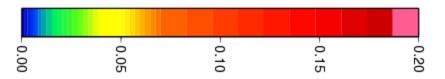


Peak Ground Velocities

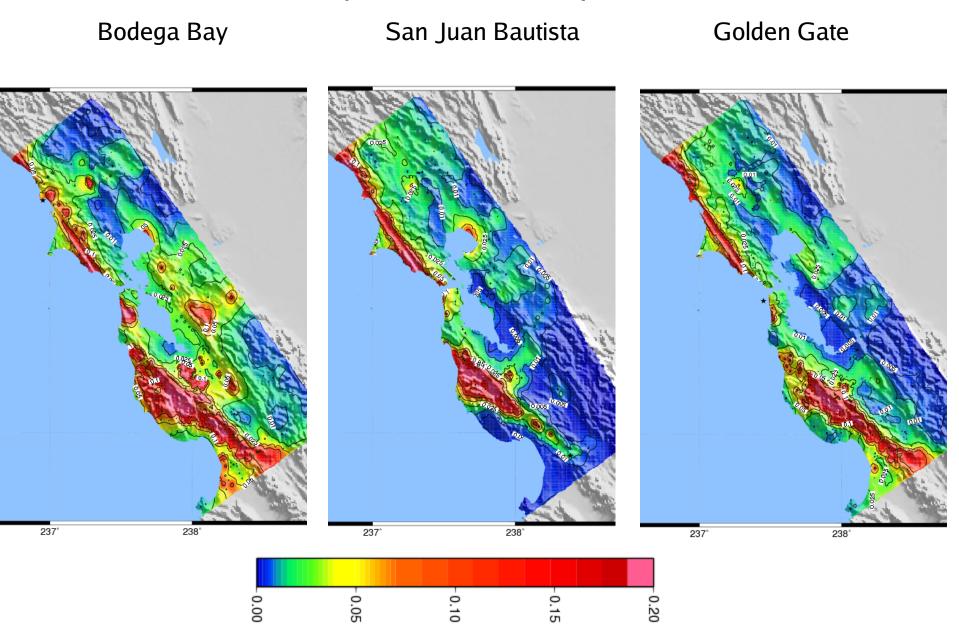


20-story brittle welds peak drift

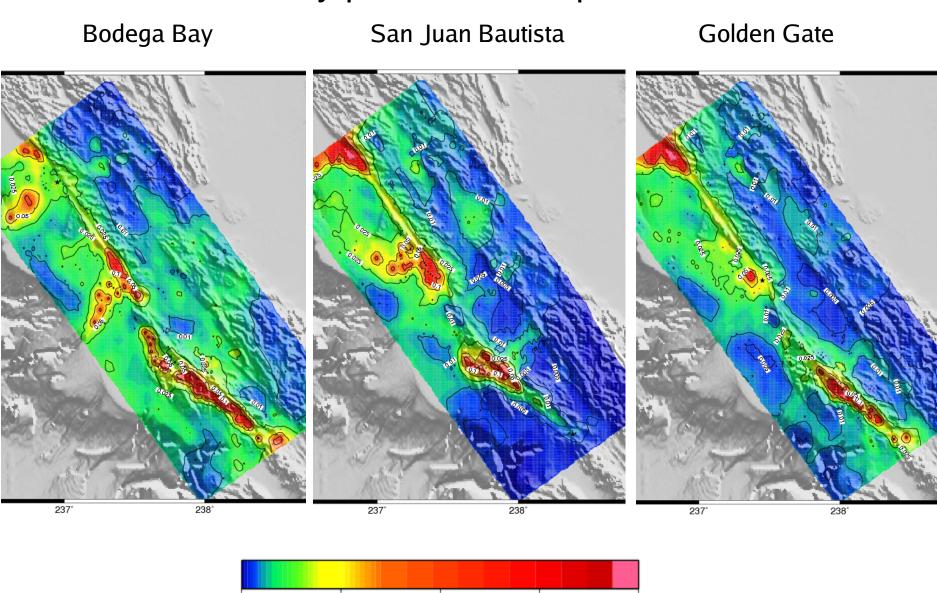




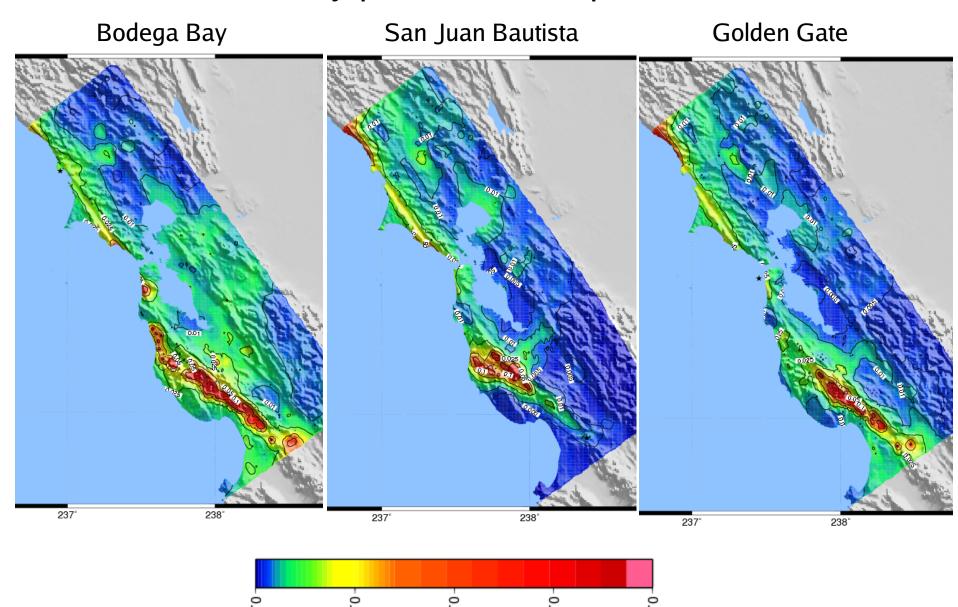
20-story brittle welds peak drift



20-story perfect welds peak drift

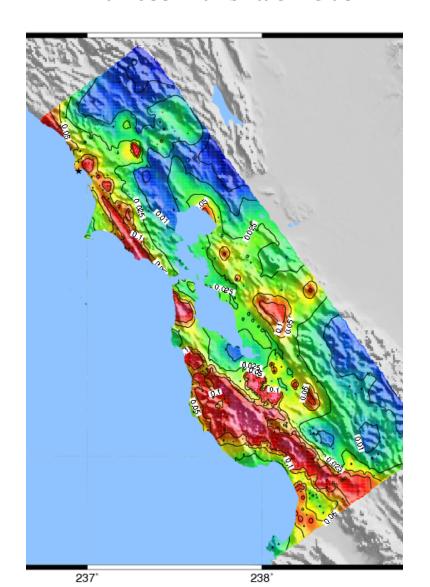


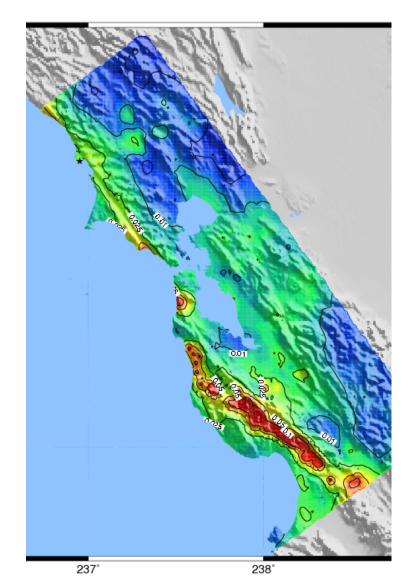
20-story perfect welds peak drift



Fix the Brittle Welds

Ft Ross with brittle welds Ft Ross with perfect welds





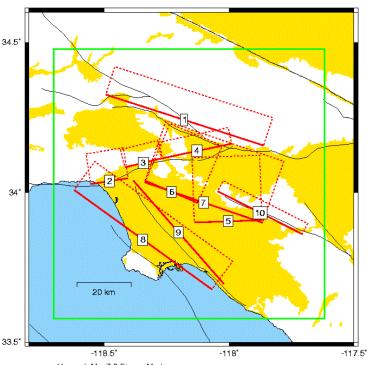
Other factors that may increase the building deformation

- There is no soil layer ... no bay mud
- The ground motions are heavily filtered at frequencies higher than ½ Hz
- Sub-shear rupture velocities may increase the strength of directivity pulses

Faults Modeled

Day and others, 2005

Scenario Faults



- 1) smad: Mw 7.0 Sierra_Madre
- 2) smon1: Mw 6.3 Santa_Monica_south_west
- 3) hwood: Mw 6.4 Hollywood
- 4) raym2: Mw 6.6 Raymond connectors
- 5) ph2e: Mw 6.8 Puente Hills Santa Fe Coyote Hills
- 6) phla: Mw 6.7 Puente Hills Los Angeles
- 7) phall: Mw 7.1 Puente Hills all
- 8) comp. Mw 6.9 Compton
- 9) nin: Mw 6.9 Newport_Inglewood_north
- 10) whitn: Mw 6.7 Whittier north

- 1. Sierra Madre (7.0)
- 2. Santa Monica SW (6.3)
- 3. Hollywood (6.4)
- 4. Raymond (6.6)
- 5. Puente Hills I (6.8)
- 6. Puente Hills II (6.7)
- 7. Puente Hills (all) (7.1)
- 8. Compton (6.9)
- 9. Newport-Inglewood (6.9)
- 10. Whittier (6.7)

Coordination Scheme

		1			
	UCB	UCSB	CMU	URS	URS
S. Madre	ft, 3/\&		С	(RG)	(AP)
S. Mon.	F,R		С		
HollyW	F,R			С	
Raym	F,R			С	
P.Hills6.8		F,R		С	
P.Hills6.7		F,R		С	
P.Hills7.1		F,R,R,S			С
Comp		F,R,S			С
N-I N.	R,S		F		С
Whit N.	R		F		С

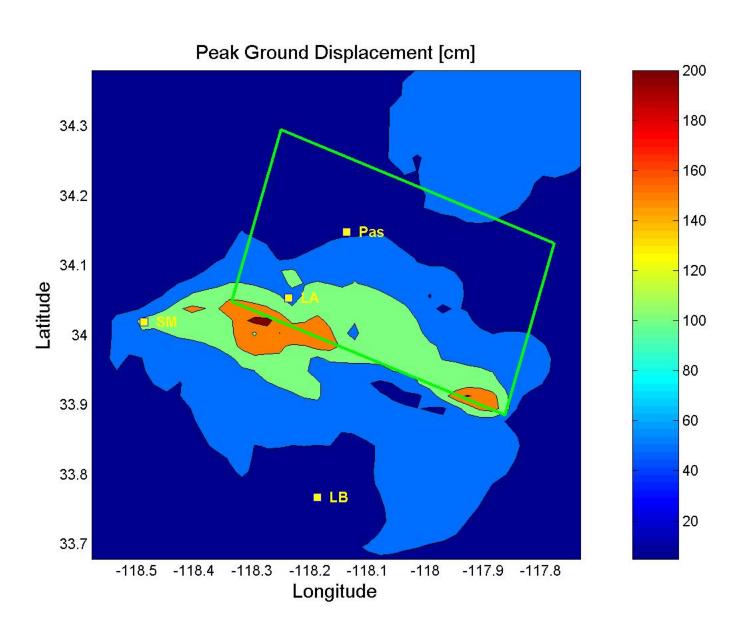
F = 6 3D scenarios

C = single cross-check

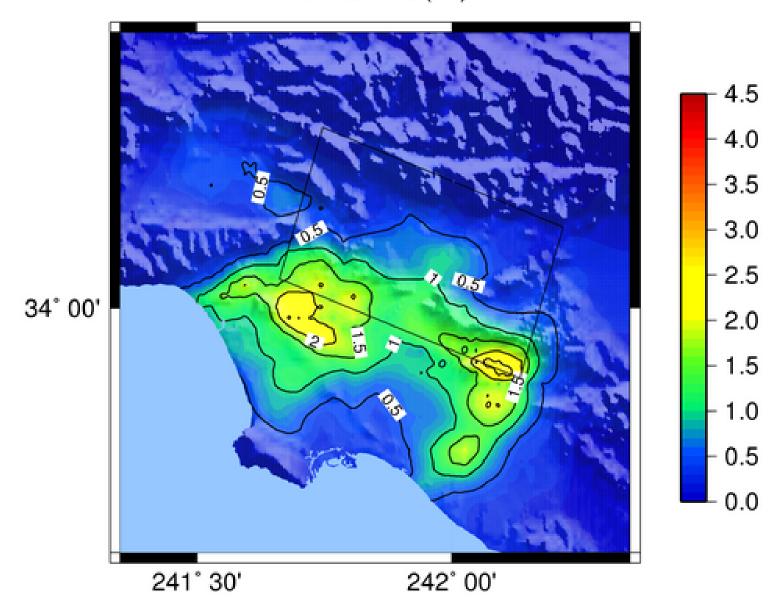
R = 1D rock reference simulation

S = 1D basin-profile simulation

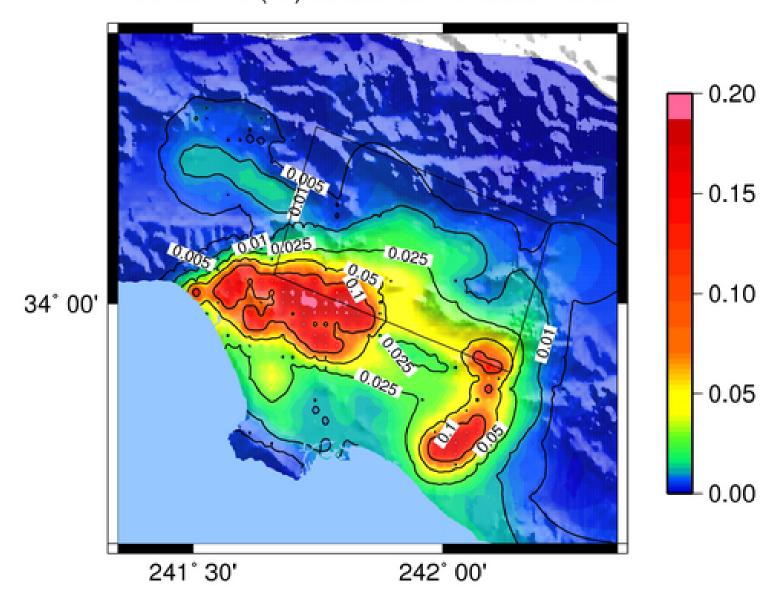
Puente Hills M 7.1



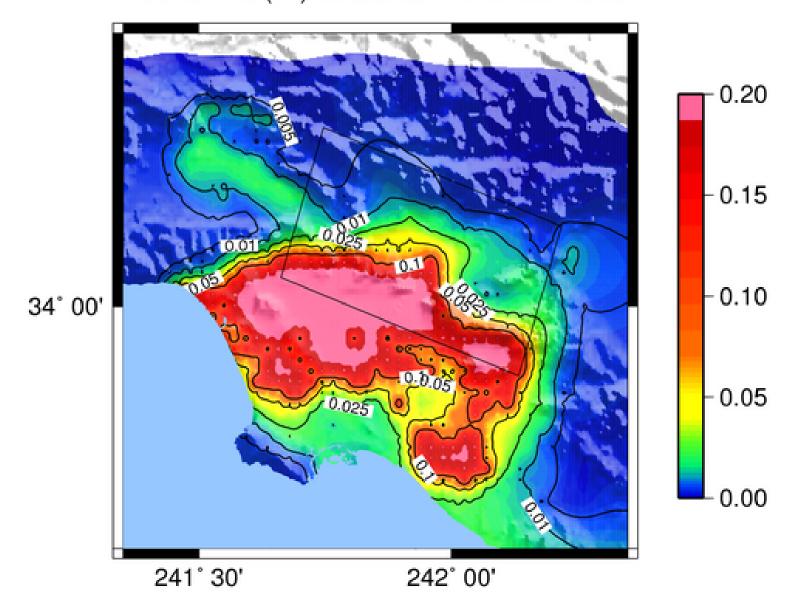
Peak Ground Velocities [m/s] Puente Hills (All)



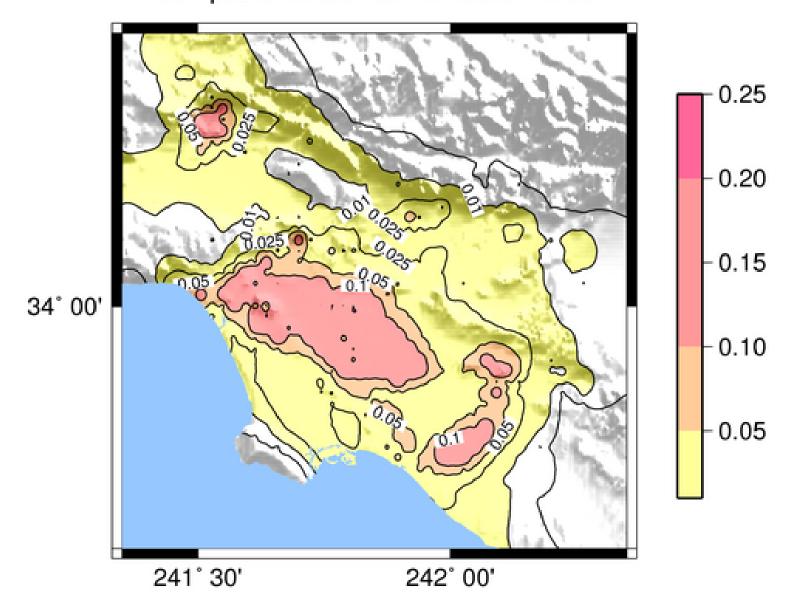
Peak Inter-Story Dynamic Drift Ratio Puente Hills (All) 20-Stories with Good Welds



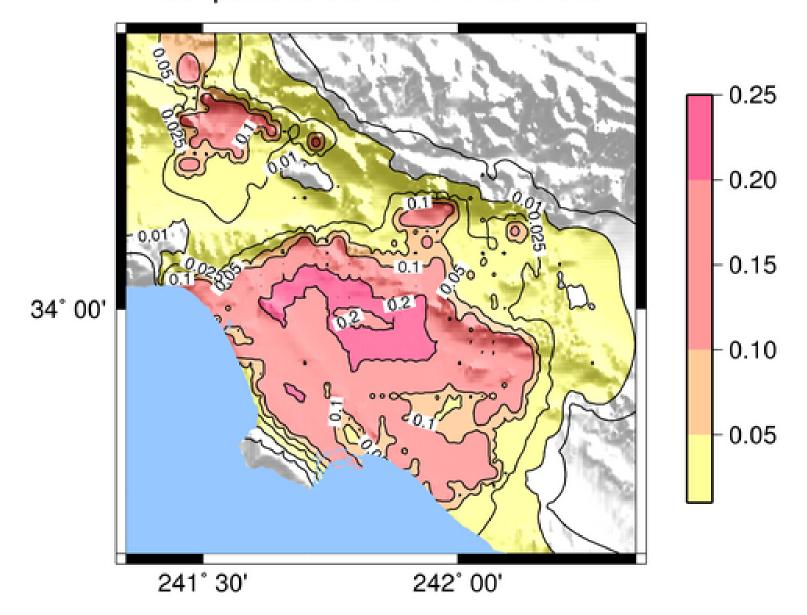
Peak Inter-Story Dynamic Drift Ratio Puente Hills (All) 20-Stories with Brittle Welds



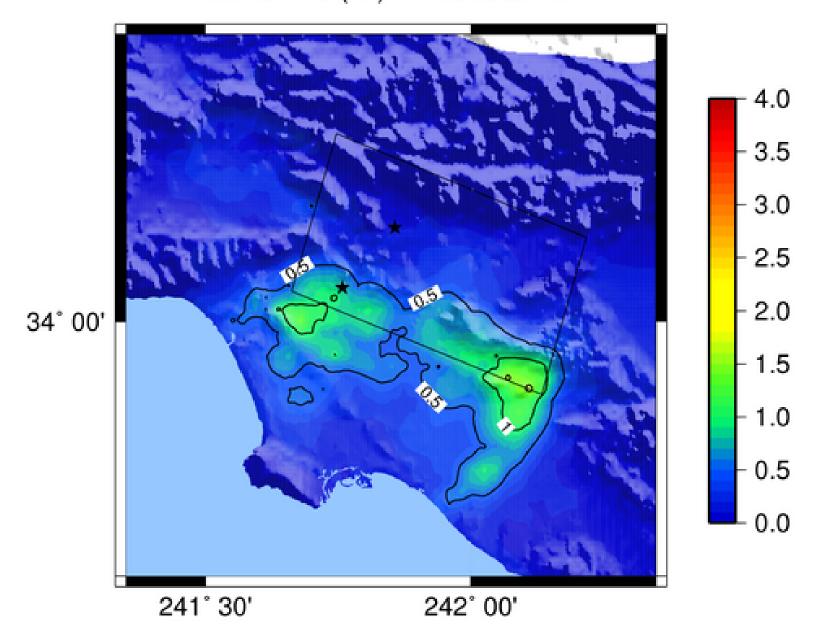
Maximum Inter-Story Dynamic Drift Ratio Composite 20-Stories with Good Welds



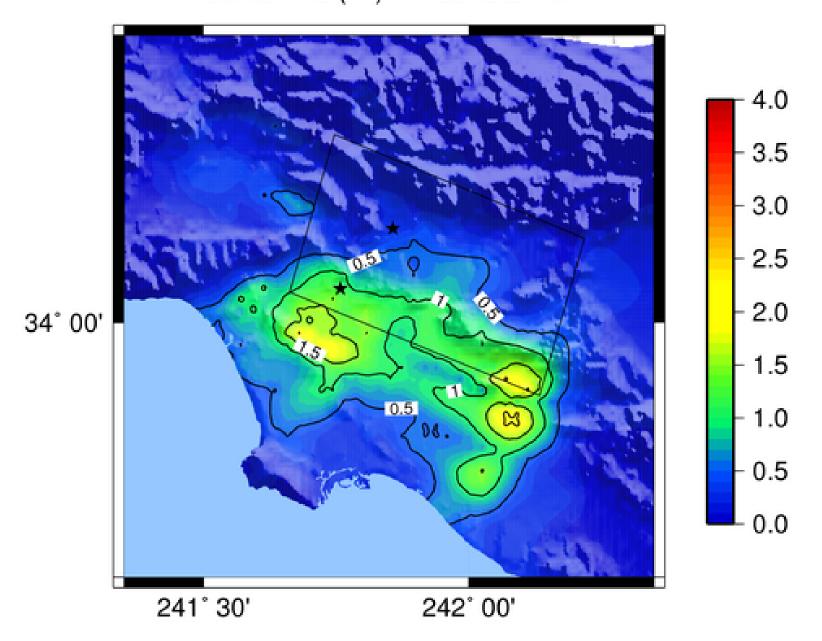
Maximum Inter-Story Dynamic Drift Ratio Composite 20-Stories with Brittle Welds



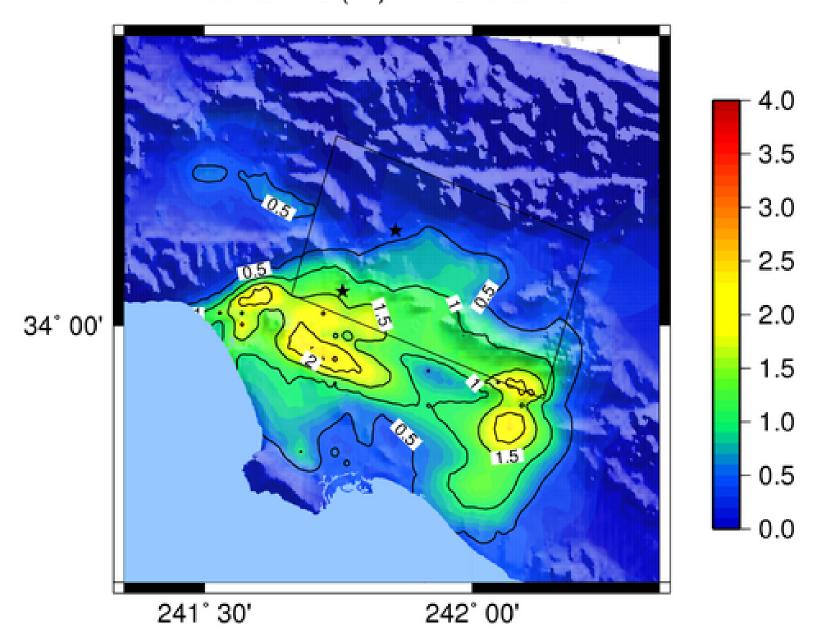
Spectral Displacement [m] Puente Hills (All) T = 2s zeta = 0.1



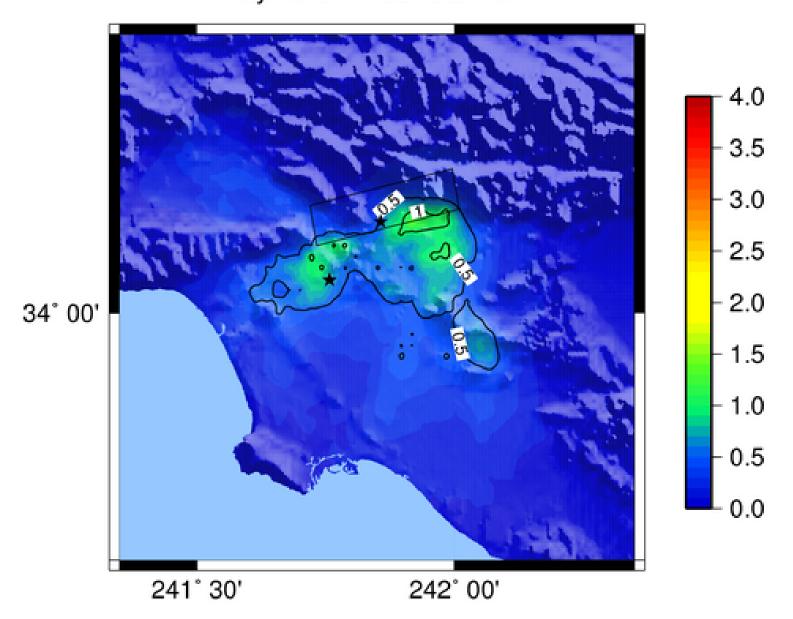
Spectral Displacement [m] Puente Hills (All) T = 3s zeta = 0.1



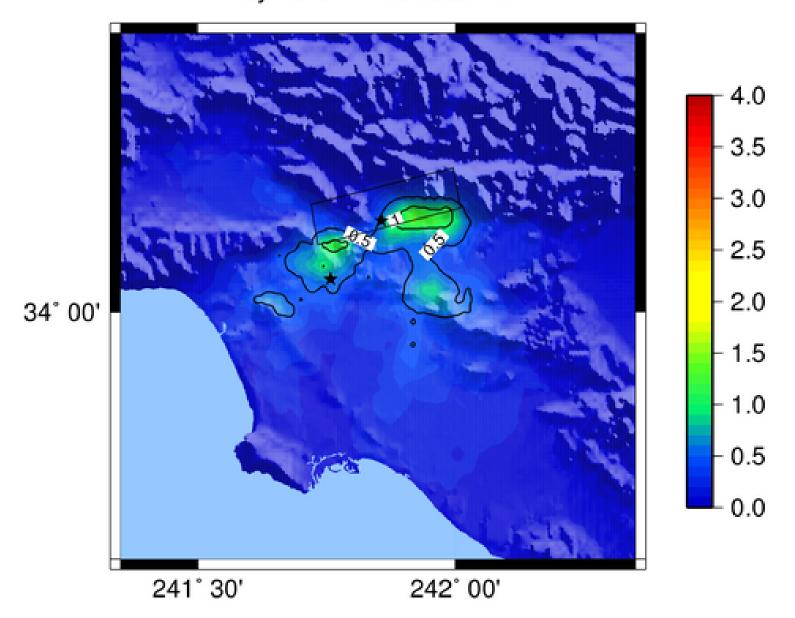
Spectral Displacement [m] Puente Hills (All) T = 4s zeta = 0.1



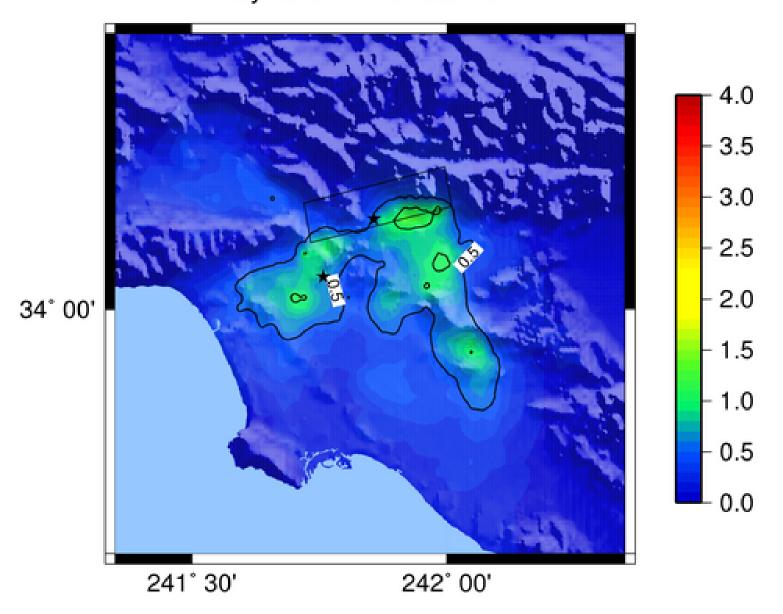
Spectral Displacement [m] Raymond T = 3s zeta = 0.1



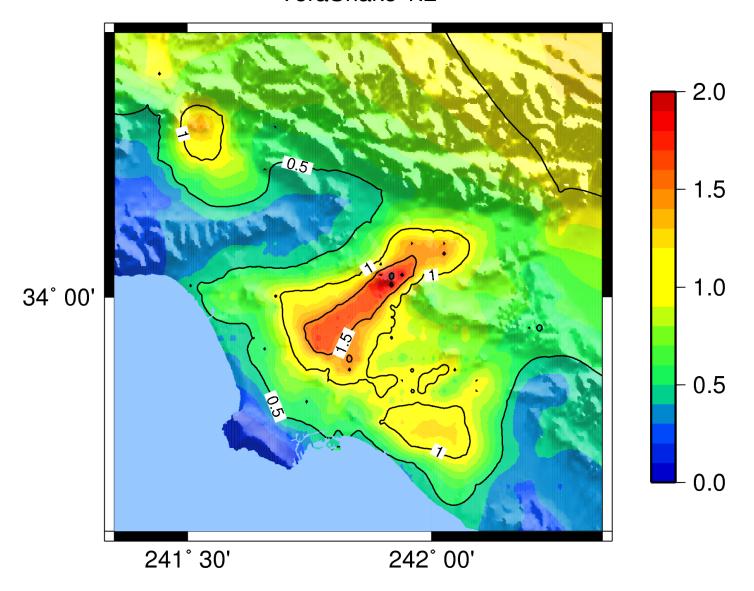
Spectral Displacement [m] Raymond T = 2s zeta = 0.1



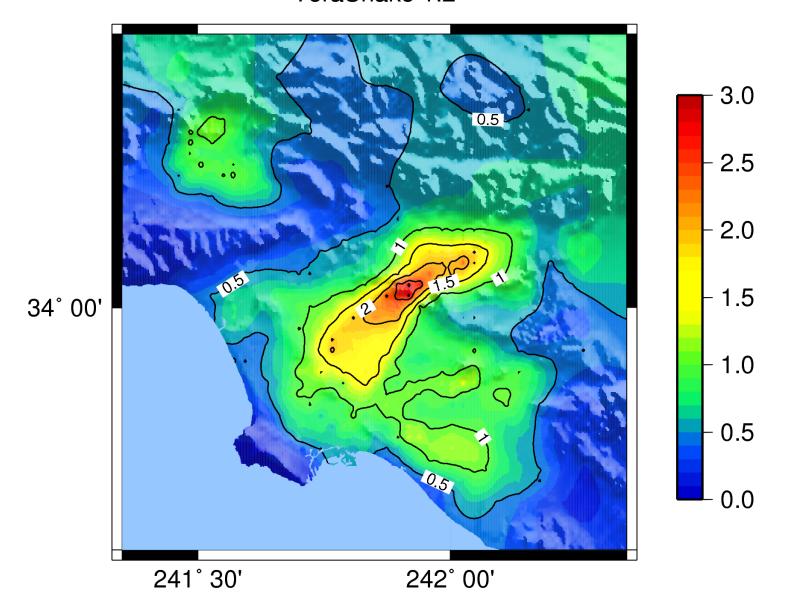
Spectral Displacement [m] Raymond T = 4s zeta = 0.1



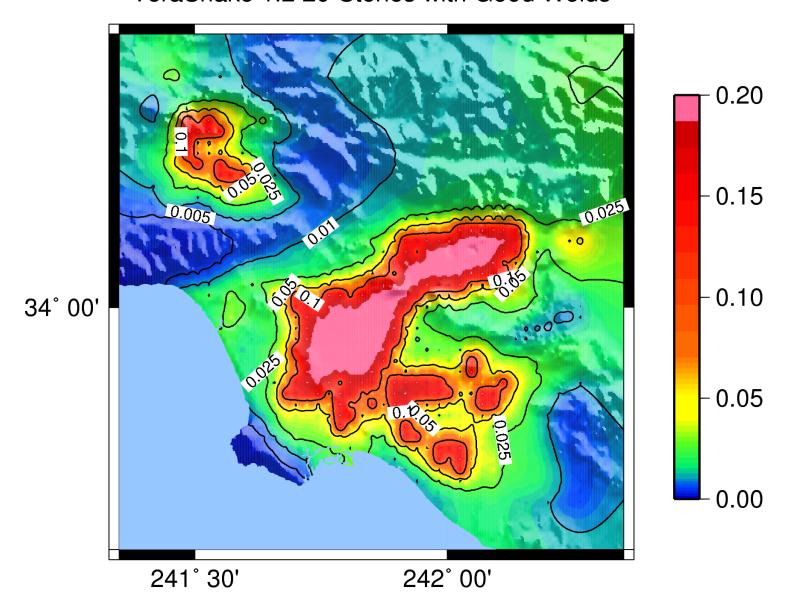
Peak Ground Displacements [m] TeraShake 1.2



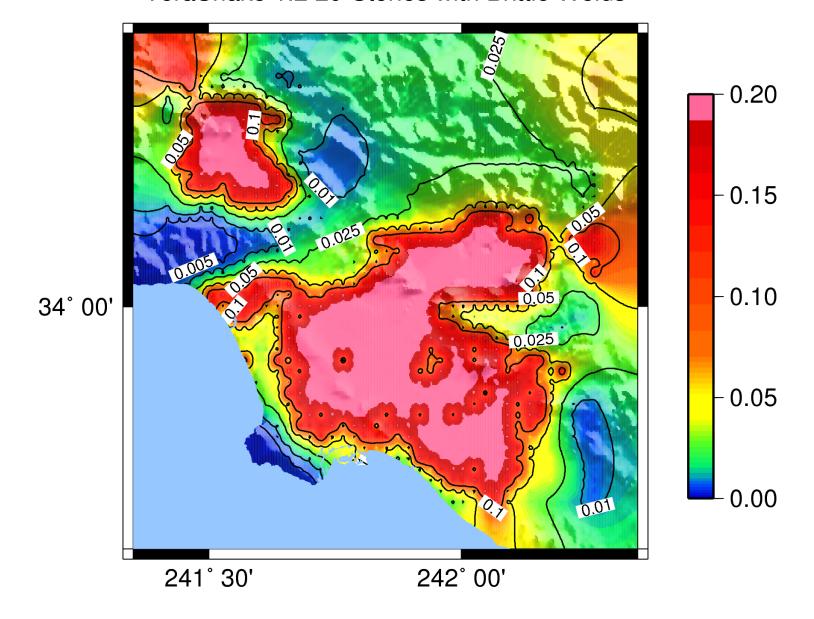
Peak Ground Velocities [m/s]
TeraShake 1.2



Peak Inter-Story Dynamic Drift Ratio TeraShake 1.2 20-Stories with Good Welds

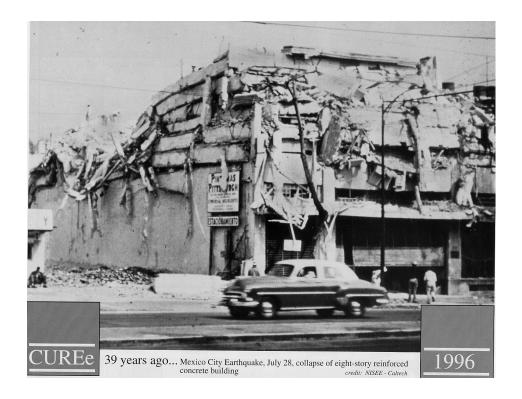


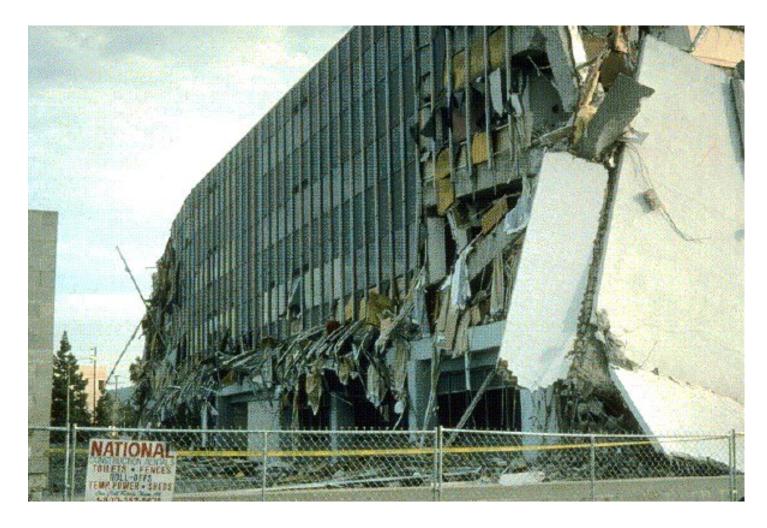
Peak Inter-Story Dynamic Drift Ratio TeraShake 1.2 20-Stories with Brittle Welds



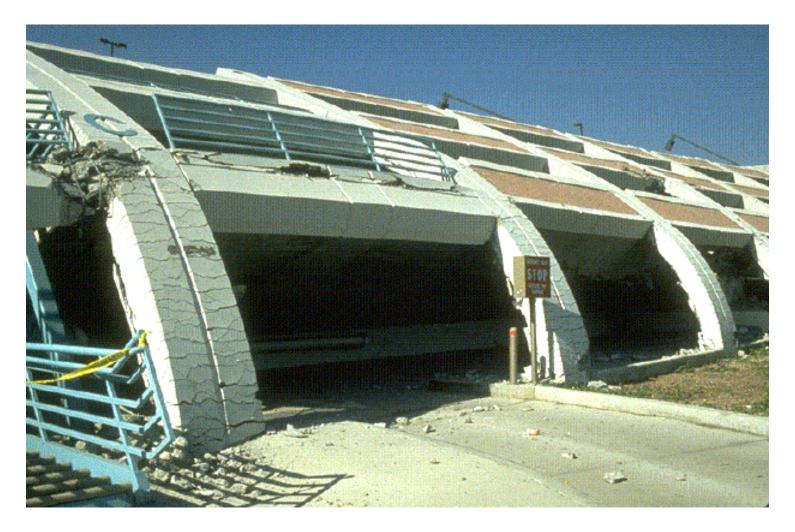
A special problem with non-ductile concrete frame buildings

- These are generally flexible buildings that have low yield strength and low ductility.
- Drifts of only 0.5% can result in collapse.
- In the U.S. most are pre 1975, but Turkey has many of these buildings.

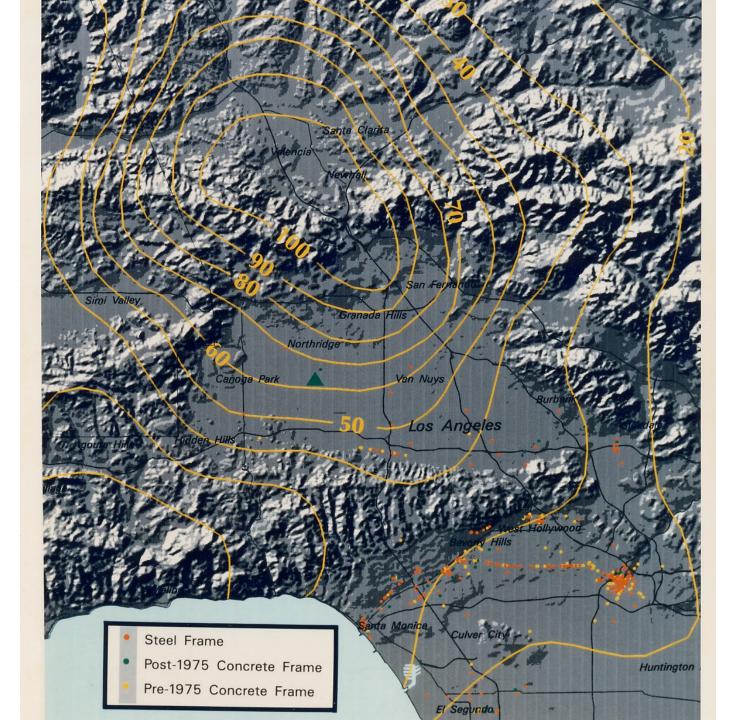


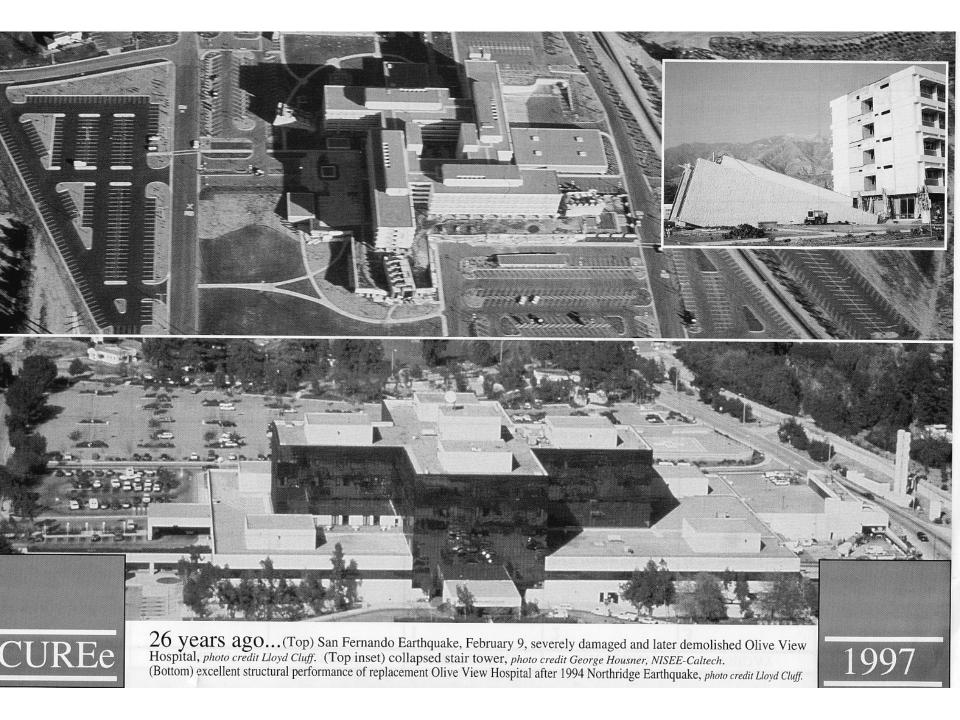


One of the great disappointments is that there has been little progress in the retrofitting of "nonductile" concrete frame buildings. Most people who live or work in them are not aware of the serious risk involved.



Example of "ductile" behavior of concrete columns. Although the parking structure performed poorly, the exterior columns did not fail.





Have we broken the Power Law?

- If power law catastrophes occur because we make systematic errors in our designs ("we were surprised," "just how many unknown faults are there in LA?"), then I suspect that we have **not** broken the power law.
- Should we be doing something different?

Are We Addressing the Right Questions in Earthquake Engineering?

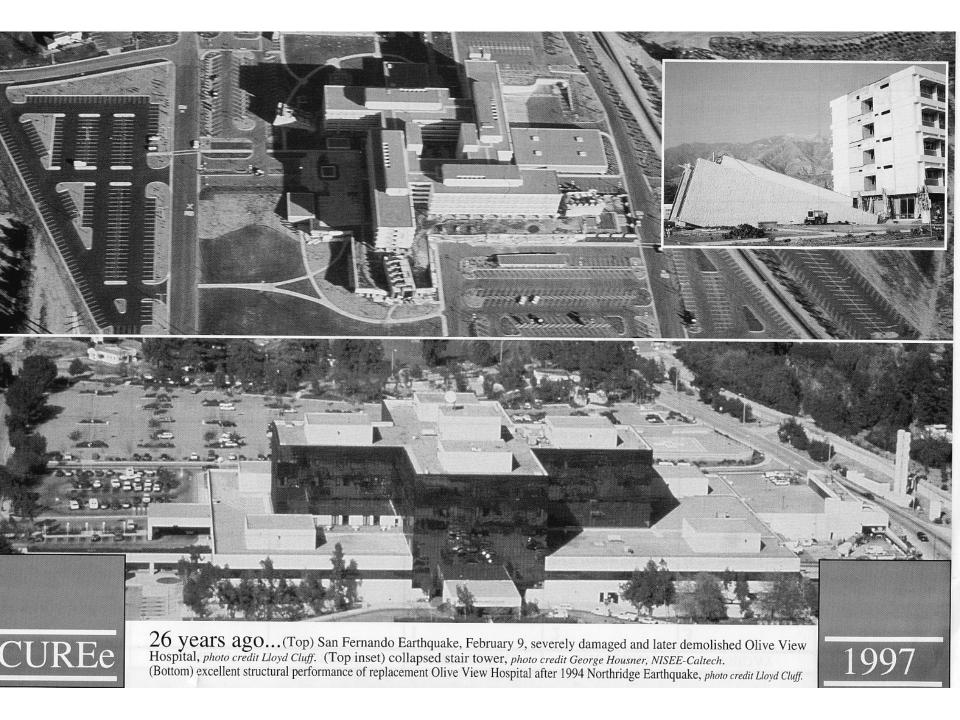
- Current methodology assumes 1) architecture and 2)seismic hazard.
- Very simplified assumptions about nonlinear building response (ductility factors) are used to produce a design.
- "collapse mechanisms" are rarely defined.
- Earth scientists are almost never asked if it is possible that the site will experience motions that can trigger the collapse mechanisms.

Designing for the Known

- Architect chooses the geometry of a design
- Define probability of forces that design will be subjected to
- Determine the size of elements that will satisfy statistical limits

Designing for the Unknown

- Determine the functional requirements of a structure
- Consider several geometries of the structure (different architectures)
- Determine the cost of different designs
- Assess the strengths and weaknesses of different designs
- Choose the design that is most robust



Conclusions

- Current probabilistic hazard analysis may seriously underestimate the importance of large earthquakes.
- Flexible buildings that rely on high ductility will be damaged beyond repair in large earthquakes and many may collapse.
- Base isolation systems may be overdriven by large nearsource ground motions.
- High-rise buildings in Seattle, Vancouver, and Portland have been designed without any understanding of the shaking in giant Cascadia earthquakes.
- Strong shear-wall construction is best suited to resist largemagnitude earthquakes.
- Earth scientists should ask earthquake engineers to provide examples of ground motions that will cause collapse of a particular design.
- Choose a design that is least vulnerable to our uncertainties!